## 1 Equivalent Polynomials

Note 7 Note 8 This problem is about polynomials with coefficients in GF(p) for some prime  $p \in \mathbb{N}$ . We say that two such polynomials f and g are *equivalent* if  $f(x) \equiv g(x) \pmod{p}$  for every  $x \in GF(p)$ .

- (a) Show that  $f(x) = x^{p-1}$  and g(x) = 1 are **not** equivalent polynomials under GF(p).
- (b) Use Fermat's Little Theorem to find a polynomial with degree strictly less than 5 that is equivalent to  $f(x) = x^5$  over GF(5); then find a polynomial with degree strictly less than 11 that is equivalent to  $g(x) = 4x^{70} + 9x^{11} + 3$  over GF(11).
- (c) In GF(p), prove that whenever f(x) has degree  $\geq p$ , it is equivalent to some polynomial  $\tilde{f}(x)$  with degree < p.

### **Solution:**

- (a) For f and g to be equivalent, they must satisfy  $f(x) \equiv g(x) \pmod{p}$  for all values of x, including zero. But  $f(0) \equiv 0 \pmod{p}$  and  $g(0) \equiv 1 \pmod{p}$ , so they are not equivalent.
- (b) Fermat's Little Theorem says that for any nonzero integer a and any prime number p,  $a^{p-1} \equiv 1 \mod p$ . We're allowed to multiply through by a, so the theorem is equivalent to saying that  $a^p \equiv a \mod p$ ; note that this is true even when a = 0, since in that case we just have  $0^p \equiv 0 \pmod p$ .

The problem asks for a polynomial  $\tilde{f}(x)$ , different from f(x), with the property that  $\tilde{f}(a) \equiv a^5 \mod 5$  for any integer a. Directly using the theorem,  $\tilde{f}(x) = x$  will work. We can do something similar with  $g(x) = 4x^{70} + 9x^{11} + 3 \mod 11$ ; since  $x^{11} \equiv x \pmod 11$ , we repeatedly substitute  $x^{11}$  with x, effectively reducing the exponent by 10. We can only do this as long as the exponent remains greater than or equal to 11, so we end up with  $\tilde{g}(x) = 4x^{10} + 9x + 3$ .

(c) One proof uses Fermat's Little Theorem. As a warm-up, let  $d \ge p$ ; we'll find a polynomial equivalent to  $x^d$ . For any integer, we know

$$a^{d} = a^{d-p}a^{p}$$

$$\equiv a^{d-p}a \pmod{p}$$

$$\equiv a^{d-p+1} \pmod{p}.$$

In other words  $x^d$  is equivalent to the polynomial  $x^{d-(p-1)}$ . If  $d-(p-1) \ge q$ , we can show in the same way that  $x^d$  is equivalent to  $x^{d-2(p-1)}$ . Since we subtract p-1 every time, the

sequence  $d, d-(p-1), d-2(p-1), \ldots$  must eventually be smaller than p. Now if f(x) is any polynomial with degree  $\geq p$ , we can apply this same trick to every  $x^k$  that appears for which  $k \geq p$ .

Another proof uses Lagrange interpolation. Let f(x) have degree  $\geq p$ . By Lagrange interpolation, there is a unique polynomial  $\tilde{f}(x)$  of degree at most p-1 passing through the points (0, f(0)), (1, f(1)), (2, f(2)), ..., (p-1, f(p-1)), and we know it must be equivalent to f(x) because f also passes through the same p points.

# 2 Secret Sharing

Suppose the Oral Exam questions are created by 2 TAs and 3 Readers. The answers are all encrypted, and we know that:

- Two TAs together should be able to access the answers
- Three Readers together should be able to access the answers
- One TA and one Reader together should also be able to access the answers
- One TA by themself or two Readers by themselves should not be able to access the answers.

Design a Secret Sharing scheme to make this work.

#### **Solution:**

Note 8

<u>Solution 1</u> We can use a degree 2 polynomial, which is uniquely determined by 3 points. Evaluate the polynomial at 7 points, and distribute a point to each Reader and 2 points to each TA. Then, all possible combinations will have at least 3 points to recover the answer key.

Basically, the point of this problem is to assign different weight to different class of people. If we give one share to everyone, then 2 Readers can also recover the secret and the scheme is broken.

**Solution 2** We construct three polynomials, one for each way of recovering the answer key:

- A degree 1 polynomial for recovering with two TAs, evaluated at 2 points. Distribute a point to each TA.
- A degree 2 polynomial for recovering with three readers, evaluated at 3 points. Distribute a point to each Reader.
- A degree 1 polynomial for recovering with one TA + one reader. Evaluate this polynomial at 2 points, and distribute one point to all TAs and one point to all readers.

All combinations can then use the corresponding polynomial to recover the answer key.

## 3 One Point Interpolation

Note 8

Suppose we have a polynomial  $f(x) = x^{k} + c_{k-1}x^{k-1} + \dots + c_{2}x^{2} + c_{1}x + c_{0}$ .

- (a) Can we determine f(x) with k points? If so, provide a set of inputs  $x_0, x_1, \ldots, x_{k-1}$  such that knowing points  $(x_0, f(x_0)), (x_1, f(x_1)), \ldots, (x_{k-1}, f(x_{k-1}))$  allows us to uniquely determine f(x), and show how f(x) can be determined from such points. If not, provide a proof of why this is not possible.
- (b) Now, assume each coefficient is an integer satisfying  $0 \le c_i < 100 \quad \forall i \in [0, k-1]$ . Can we determine f(x) with one point? If so, provide an input  $x_*$  such that knowing the point  $(x_*, f(x_*))$  allows us to uniquely determine f(x), and show how f(x) can be determined from this point. If not, provide a proof of why this is not possible.

#### **Solution:**

(a) Yes. Since the leading coefficient is 1, we only need to find the k remaining coefficients  $c_0, c_1, \ldots, c_{k-1}$  to determine f(x). This can be done with any k distinct points.

For example, suppose we know the points  $(0, f(0)), (1, f(1)), \dots, (k-1, f(k-1))$ . We can then write the degree k-1 polynomial

$$g(x) = c_{k-1}x^{k-1} + \dots + c_2x^2 + c_1x + c_0 = f(x) - x^k$$

which can be determined via Lagrange interpolation on  $(0, f(0)), (1, f(1) - 1), (2, f(2) - 2^k), \dots, (k-1, f(k-1) - (k-1)^k)$ , uniquely yielding our desired coefficients  $c_0, c_1, \dots, c_{k-1}$ .

(b) Yes. We can express each nonnegative two-digit integer  $c_i = 10d_{2i+1} + d_{2i}$  for digits  $d_i \in [0,9]$ . Using  $x_* = 100$ ,

$$f(100) = 100^{k} + c_{k-1}100^{k-1} + \dots + c_{2}100^{2} + c_{1}100 + c_{0}$$

$$= 10^{2k} + (10d_{2k-1} + d_{2k-2})10^{2k-2} + \dots + (10d_{5} + d_{4})10^{4} + (10d_{3} + d_{2})10^{2} + (10d_{1} + d_{0})$$

$$= 10^{2k} + 10^{2k-1}d_{2k-1} + 10^{2k-2}d_{2k-2} + \dots + 10^{5}d_{5} + 10^{4}d_{4} + 10^{3}d_{3} + 10^{2}d_{2} + 10d_{1} + d_{0}$$

Thus, the rightmost 2k-1 digits of f(100), from right to left, are  $d_0, d_1, \ldots, d_{2k-1}$ ; we can then determine our desired coefficients  $c_i = 10d_{2i+1} + d_{2i}$ .

## 4 Error-Correcting Codes

Note 9

(a) Recall from class the error-correcting code for erasure errors, which protects against up to k lost packets by sending a total of n+k packets (where n is the number of packets in the original message). Often the number of packets lost is not some fixed number k, but rather a *fraction* of the number of packets sent. Suppose we wish to protect against a fraction  $\alpha$  of lost packets (where  $0 < \alpha < 1$ ). At least how many packets do we need to send (as a function of n and  $\alpha$ )?

(b) Repeat part (a) for the case of general errors.

#### **Solution:**

- (a) Suppose we send a total of m packets (where m is to be determined). Since at most a fraction  $\alpha$  of these are lost, the number of packets received is at least  $(1 \alpha)m$ . But in order to reconstruct the polynomial used in transmission, we need at least n packets. Hence it is sufficient to have  $(1 \alpha)m \ge n$ , which can be rearranged to give  $m \ge n/(1 \alpha)$ .
- (b) Suppose we send a total of m = n + 2k packets, where k is the number of errors we can guard against. The number of corrupted packets is at most  $\alpha m$ , so we need  $k \ge \alpha m$ . Hence  $m \ge n + 2\alpha m$ . Rearranging gives  $m \ge n/(1-2\alpha)$ .

**Note**: Recovery in this case is impossible if  $\alpha \ge 1/2$ .

### 5 Alice and Bob

Note 8 Note 9 (a) Alice decides that instead of encoding her message as the values of a polynomial, she will encode her message as the coefficients of a degree 2 polynomial P(x). For her message  $[m_1, m_2, m_3]$ , she creates the polynomial  $P(x) = m_1 x^2 + m_2 x + m_3$  and sends the five packets (0, P(0)), (1, P(1)), (2, P(2)), (3, P(3)), and (4, P(4)) to Bob. However, one of the packet y-values (one of the P(i) terms; the second attribute in the pair) is changed by Eve before it reaches Bob. If Bob receives

and knows Alice's encoding scheme and that Eve changed one of the packets, can he recover the original message? If so, find it as well as the *x*-value of the packet that Eve changed. If he can't, explain why. Work in mod 7. Also, feel free to use a calculator or online systems of equations solver, but make sure it can work under mod 7.

- (b) Bob gets tired of decoding degree 2 polynomials. He convinces Alice to encode her messages on a degree 1 polynomial. Alice, just to be safe, continues to send 5 points on her polynomial even though it is only degree 1. She makes sure to choose her message so that it can be encoded on a degree 1 polynomial. However, Eve changes two of the packets. Bob receives (0,5), (1,7), (2,x), (3,5), (4,0). If Alice sent (0,5), (1,7), (2,9), (3,-2), (4,0), for what values of x will Bob not uniquely be able to determine Alice's message? Assume that Bob knows Eve changed two packets. Work in mod 13. Again, feel free to use a calculator or graphing calculator software.
- (c) Alice wants to send a length *n* message to Bob. There are two communication channels available to her: Channel X and Channel Y. Only 6 packets can be sent through channel X. Similarly, Channel Y will only deliver 6 packets, but it will also corrupt (change the value) of one of the delivered packets. Using each of the two channels once, what is the largest message length *n* such that Bob so that he can always reconstruct the message?

#### **Solution:**

(a) We can use Berlekamp and Welch. We have: Q(x) = P(x)E(x). E(x) has degree 1 since we know we have at most 1 error. Q(x) is degree 3 since P(x) is degree 2. We can write a system of linear equations and solve for the coefficients of  $Q(x) = ax^3 + bx^2 + cx + d$  and E(x) = (x - e) by writing the equation  $Q(i) = r_i \cdot E(i)$  for  $0 \le i \le 4$ , where  $r_i$  is the ith received point.

$$d = 1(0-e)$$

$$a+b+c+d = 3(1-e)$$

$$8a+4b+2c+d = 0(2-e)$$

$$27a+9b+3c+d = 1(3-e)$$

$$64a+16b+4c+d = 0(4-e)$$

Since we are working in mod 7, this is equivalent to:

$$d = -e$$

$$a+b+c+d = 3-3e$$

$$a+4b+2c+d = 0$$

$$6a+2b+3c+d = 3-e$$

$$a+2b+4c+d = 0$$

Solving yields:

$$Q(x) = x^3 + 5x^2 + 5x + 4, E(x) = x - 3$$

To find P(x) we divide Q(x) by E(x) and get  $P(x) = x^2 + x + 1$ . So Alice's message is  $m_1 = 1, m_2 = 1, m_3 = 1$ . The x-value of the packet Eve changed is 3.

**Alternative solution**: Since we have 5 points, we have to find a polynomial of degree 2 that goes through 4 of those points. The point that the polynomial does not go through will be the packet that Eve changed. Since 3 points uniquely determine a polynomial of degree 2, we can pick 3 points and check if it goes through a 4th point. (It may be the case that we need to try all sets of 3 points.)

We pick the points (1,3),(2,0),(4,0). Lagrange interpolation can be used to create the polynomial but we can see that for the polynomial that goes through these 3 points, it has 0s at x = 2 and x = 4. Thus the polynomial is  $k(x-2)(x-4) = k(x^2 - 6x + 8) \pmod{7} \equiv k(x^2 + x + 1) \pmod{7}$ . We find  $k \equiv 1$  by plugging in the point (1,3), so our polynomial is  $x^2 + x + 1$ . We then check to see if this polynomial goes through one of the 2 points that we didn't use. Plugging in 0 for x, we get 1. The packet that Eve changed is the point that our polynomial does not go through which has x-value 3. Alice's original message was  $m_1 = 1, m_2 = 1, m_3 = 1$ .

(b) Since Bob knows that Eve changed 2 of the points, the 3 remaining points will still be on the degree 1 polynomial that Alice encoded her message on. Thus if Bob can find a degree 1 polynomial that passes through at least 3 of the points that he receives, he will be able to

uniquely recover Eve's message. The only time that Bob cannot uniquely determine Alice's message is if there are 2 polynomials with degree 1 that pass through 3 of the 5 points that he receives. Since we are working with degree 1 polynomials, we can plot the points that Bob receives and then see which values of x will cause 2 sets of 3 points to fall on a line. (0,5), (1,7), (4,0) already fall on a line. If x = 6, (1,7), (2,6), (3,5) also falls on a line. If x = 5, (0,5), (2,5), (3,5) also falls on a line. If x = 9, (0,5), (2,9), (4,0) falls on the original line, so here Bob can decode the message. If x = 10, (2,10), (3,5), (4,0) also falls on a line. So if x = 6,5,10, Bob will not be able to uniquely determine Alice's message.

(c) Channel X can send 6 packets, so the first 6 characters of the message can be send through Channel X. Channel Y can send 6 packets, but 1 will be corrupted, thus only a message of length 4 can be sent. Thus, a total of m = 6 + 4 = 10 characters can effectively sent.