### Public Key Cryptography and RSA

#### CS70: Discrete Mathematics and Probability Theory

#### UC Berkeley – Summer 2025

Lecture 9

Ref: Note 7

## Today

Today is light on new math...

But very cool (and important) application of what we've been studying

- Cryptography: Basic Concepts
- Public Key Cryptography Idea
- The RSA cryptosystem
  - What it is
  - Proof that it works
  - How to efficiently implement

#### Oigital Signatures

- The basic idea
- 8 RSA for signatures
- Signatures for integrity on the web
- Signatures for authentication

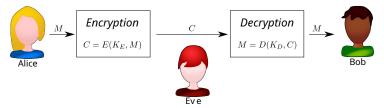
### **Quick Review Check!**

Setup: 
$$x \equiv 5 \pmod{7}$$
 and  $x \equiv 5 \pmod{11}$   
 $y \equiv 3 \pmod{7}$  and  $y \equiv 9 \pmod{11}$ 

Fill in the blank (all mod *m* values in the range  $0, 1, \ldots, m-1$ ):

 $x + y \mod 7 =$  $x + y \mod 11 =$ xv mod 7 = True/False:  $x \cdot x \cdot x \cdot mod 77 = (((x \cdot x \mod 77) \cdot x \mod 77) \cdot x \mod 77)$  $x \mod 77 =$ *v* mod 77 = Number of solutions for z in  $z \equiv y \pmod{77}$ ? (in-range!)  $x^{61} \mod 7 =$  $x^{61} \mod 11 =$  $x^{61} \mod 77 =$ 

# Cryptography



Terminology:

- Alice: Sender Bob: Receiver Eve: Eavesdropper
- M: Plaintext
- C: Ciphertext
- *E*: Encryption function  $K_E$ : Encryption key
- *D*: Decryption function  $K_D$ : Decryption key

### **Exclusive** Or

Bits for truth values: 0 = False 1 = True In C programming, True is any non-zero value

Recall: In logic "OR" means "one or more of the inputs is true." Inclusive OR

Can also define exclusive OR: "one and only one input is true"

| Α | В | $A \lor B$ |
|---|---|------------|
| 0 | 0 | 0          |
| 0 | 1 | 1          |
| 1 | 0 | 1          |
| 1 | 1 | 1          |

| Α | В | <b>A</b> ⊕ <b>B</b> |
|---|---|---------------------|
| 0 | 0 | 0                   |
| 0 | 1 | 1                   |
| 1 | 0 | 1                   |
| 1 | 1 | 0                   |

Alternate view: Mod 2 addition  $(1+1=2 \equiv 0 \pmod{2})$ 

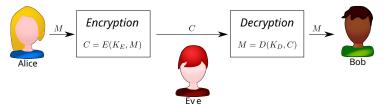
Regular addition properties (associative, commutative, ...) plus:

0 is additive identity: For any *x*, we have  $x \oplus 0 = x$ 

Self-inverse: For any *x*, we have  $x \oplus x = 0$  (so also:  $(x \oplus y) \oplus y = x$ )

Uniform: If y is uniform (prob  $\frac{1}{2}$  being 0 or 1) then  $x \oplus y$  is uniform

# Cryptography



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Traditional Cryptography

 $K_E = K_D$ 

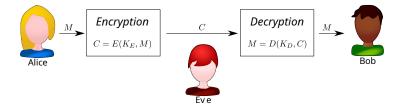
sometimes called "symmetric cryptography"

Example:

M is an *n*-bit string K is a string of *n* random, independent bits C is bitwise XOR of M and K

M: 011101001 ... 110 K: 101011011 ... 010 C: 110110010 ... 100

# Cryptography



M: 011101001 ... 110 K: 101110010 ... 010 C: 110011011 ... 100

Bit *i*:  $C_i = M_i \oplus K_i$ 

Important:

K<sub>i</sub> is random (uniform, independent)

 $\Rightarrow$  C<sub>i</sub> is random/uniform

Strong points:

Ciphertext is random (100% secure!) Extremely fast

Problems:

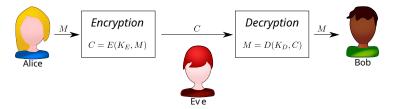
Alice and Bob must share a secret *K* Key can only be used once!

(this scheme is a "one-time pad")

For modern technology:

Do you share a secret with Amazon? ... a new secret for each purchase?

# Cryptography: A Different Way...



- What if  $K_E$  and  $K_D$  aren't the same? What really *needs* to be secret? *Algorithms* should never be secret!
- K<sub>D</sub>? Yes! If not secret, Eve could decrypt.

#### K<sub>E</sub>? Why?

No problem if *others* can encrypt  $K_D$  shouldn't be computable from  $K_E$  Otherwise  $K_E$  can be public

This idea: Public key cryptography

Strong points:

Communicate securely with strangers! No need to pre-arrange shared secret Bob can send public key to Alice

#### Problems:

Algorithms not (initially!) obvious Known algorithms are slow

Basic idea: Diffie and Hellman (1975) First real algorithm: RSA (1976) Rivest, Shamir, and Adelman Adelman: Berkeley connection!

# The RSA Algorithm

Three algorithms:

- Key Generation
- Encryption
- Decryption

#### Key Generation:

Pick two large primes *p* and *q* Compute N = pqMessages are from  $\{0, 1, ..., N-1\}$ Encryption/decryption work mod *N* Pick *e* relatively prime to (p-1)(q-1)Compute  $d = e^{-1} \pmod{(p-1)(q-1)}$ Now  $K_E = (e, N)$ And  $K_D = (d, N)$ 

#### Encryption:

 $E(K_E, M) = M^e \mod N$ 

#### Decryption:

 $E(K_D,C)=C^d \mod N$ 

Does this work? Need  $D(K_D, E(K_E, M)) = M$  for all MI hope so! (We'll see....)

How are  $K_E$  and  $K_D$  related? Compute  $K_D$  from just  $K_E$ ? No! Need knowledge of p and q Are p and q part of public info? No! Just publish the product Can you compute p and q from  $K_E$ ? Well.... we don't think so.

Possible to factor efficiently? No known polynomial time algorithms Millennia of attempts... New wrinkle: Quantum computing

Is factoring the only way to break RSA? Probably – but unknown!

#### **Question:** Which of the following is not true?

Notation: Alice is sending to Bob. Key parts (N = pq, e, d). Eve is evil.

- (A) Eve knows e and N
- (B) Alice knows e and N
- (C)  $ed \equiv 1 \pmod{N-1}$
- (D) Bob forgot p and q but can still decode
- (E) Bob knows d
- (F)  $ed \equiv 1 \pmod{(p-1)(q-1)}$

## Encryption/Decryption Example

Values:

p = 7, q = 11, N = 77So (p-1)(q-1) = 60gcd(7,60) = 1 and mult inverse of 7 (mod 60) is 43 *This was the hand-calculated example from last lecture!* 

So:  $K_E = (e, N) = (7, 77)$   $K_D = (d, N) = (43, 77)$ For example: M = 2:  $C = E(K_E, M) = M^e \mod N = 2^7 \mod 77 = 128 \mod 77 = 51$ .  $D(K_D, C) = C^d \mod N = 51^{43} \mod 77$ ...

How are we going to do this???? Cheat – Python: pow(51,43,77) gives 2 – yay!

But how did Python do it? 43 multiplications?

No – we can do better. (And we *must* do better when *d* is 2048 bits!)

## Correctness: Does RSA Always Decode Correctly?

Need 
$$D(K_D, E(K_E, M)) = M \implies (M^e)^d \equiv M^{ed} \stackrel{?}{\equiv} M \pmod{N}$$
?  
 $d \equiv e^{-1} \pmod{(p-1)(q-1)} \implies ed = 1 + k(p-1)(q-1)$ 

 $N = pq \text{ with } \gcd(p,q) = 1 - \text{ so we can use CRT and look at power mod } p$  $M^{ed} \equiv M^{1+k(p-1)(q-1)} \equiv M \cdot M^{k(p-1)(q-1)} \equiv M \cdot (M^{p-1})^{k(q-1)} \pmod{p}$ 

Fermat's Little Theorem!

When  $M \not\equiv 0 \pmod{p}$ ,  $M^{p-1} \equiv 1 \pmod{p} \implies M^{ed} \equiv M \pmod{p}$ When  $M \equiv 0 \pmod{p}$ ? Then  $M^{ed} \equiv 0 \equiv M \pmod{p}$ 

Mod q works exactly the same, so  $M^{ed} \equiv M \pmod{q}$ 

Chinese Remainder Theorem!

 $M^{ed} \mod pq$  is the unique z with  $z \equiv M^{ed} \pmod{p}$  and  $z \equiv M^{ed} \pmod{q}$  $\Rightarrow$  That's M

**Theorem:** Let values N = pq, *e*, and *d* be computed as in the RSA key generation step. Then for all  $M \in \{0, 1, ..., N-1\}$ ,  $M^{ed} \equiv M \pmod{N}$  (or equivalently,  $D(K_D, E(K_E, M)) = M$ ).

# **Repeated Squaring**

How can we compute large powers fast?

 $\begin{array}{l} 51^2 \mod 77 = 2601 \mod 77 = 60 \\ 51^4 \mod 77 = \left(51^2\right)^2 \mod 77 = 60^2 \mod 77 = 58 \\ 51^8 \mod 77 = \left(51^4\right)^2 \mod 77 = 58^2 \mod 77 = 53 \\ 51^{16} \mod 77 = \left(51\right)^8 \mod 77 = 53^2 \mod 77 = 37 \\ 51^{32} \mod 77 = \left(37\right)^{16} \mod 77 = 37^2 \mod 77 = 60 \end{array}$ 

1 modular multiplication

- 2 modular multiplications
- 3 modular multiplications
- 4 modular multiplications
- 5 modular multiplications

Cool: Computed 51<sup>32</sup> in 5 multiplications (instead of 32)... but we want 51<sup>43</sup>

Notice: 43 is 101011 in binary: Binary:  $1 \cdot 2^5 + 0 \cdot 2^4 + 1 \cdot 2^3 + 0 \cdot 2^2 + 1 \cdot 2^1 + 1 \cdot 2^0 = 32 + 8 + 2 + 1$  $\Rightarrow$  So  $51^{43} = 51^{32} \cdot 51^8 \cdot 51^2 \cdot 51^1$  $\Rightarrow$  We have those!  $51^{43} = 60 \cdot 53 \cdot 60 \cdot 51$ 

Remember to reduce mod 77 each step:

```
60 \cdot 53 = 3180 \rightarrow 3180 \mod 77 = 23
23 \cdot 60 mod 77 = 71
71 \cdot 51 mod 77 = 2
```

Cost: 5 mod multiplications for squarings, 3 mod multiplication to put together Computed 51<sup>43</sup> mod 77 in just 8 modular multiplications! In general: for computing  $x^y$ 

Write out *y* in binary ( $\lfloor \log_2 y \rfloor + 1$  bits) Calculate necessary power-of-two exponents:  $\lfloor \log_2 y \rfloor$  squarings Multiply together the "1 bits": No more than  $\lfloor \log_2 y \rfloor$  multiplications

Total: At most  $2\lfloor \log_2 y \rfloor$  multiplications

If *n* is the number of bits in *y*, this is O(n) - Fast(-ish)!

How much time does it take to do modular multiplication?

 $O(n^2)$  per mult is easy – Powering time:  $O(n^3)$ 

 $O(n^{1.59})$  per mult isn't much harder – Powering time:  $O(n^{2.59})$ 

Can multiply even faster asymptotically, but only better for *large* numbers  $\Rightarrow$  *large* numbers means tens of thousands of bits (or more)

### **Elegant Recursive Implementation!**

## Speed of RSA

Fast... ish

Modular Exponentiation:  $x^{y} \mod N$ . *N* has *n* bits:  $O(n^{3})$  time, or faster if clever (and *n* is large)

Real-world times (this laptop - Intel Core Ultra 7 155U):

0.431 msec for a 2048-bit powering (optimized!)

 $\Rightarrow$  (1/.000431) \* 2048  $\approx$  4.7 million bits/sec throughput

That's good - not great though... Full HD streaming: 5-8 Mbps

For comparison: Strong symmetric encryption (AES-256): 13.6 billion bits/sec

Real-world solution – I have 100 MB I want to send:

- Step 1: Create a random 256-bit (32 byte) key for symmetric cryptography Called the "session key"
- Step 2: Encrypt those 256 bits using public-key cryptography (like RSA) Send to the receiver - now you share a secret with a stranger!

Step 3: Encrypt the 100 MB of data using symmetric cryptography Fast, fast, fast!

Trick 1: So use a small e – does need to be random or unguessable

Example 1: e = 3Only 3 modular multiplications to encrypt! Need gcd(3, (p-1)(q-1)) = 1Example 2:  $e = 65,537 = 2^{16} + 1$ Encryption in 17 modular multiplications gcd(65537, (p-1)(q-1)) = 1 more common This is widely used in practice

So... fast encryption (real world:  $\approx 160 MBps$ ) But still need to decrypt (*d* is large!)

Trick 2: Use Chinese Remainder Theorem to decrypt

Decryption knows private key, so can know p and qDo powering mod p and mod qCombine results with CRT to get result mod pq = N

## Key Generation

Important first step: Find large primes *p* and *q*. How?

```
def getprime(bits):
    while True:
        x = random.randint(2**(bits-1), 2**bits-1)
        if isprime(x): return x
```

What is isprime? Miller-Rabin primality test!

How long does this take?

**Prime Number Theorem:**  $\pi(N)$  number of primes less than *N*. For all  $N \ge 17$ ,

 $\pi(N) \ge N/\ln N.$ 

So: Choosing randomly gives approximately  $1/(\ln N)$  chance of number being a prime. Expected number of iterations:  $\ln N$  (probability? expected? later!)

With *p* and *q* the rest is easy!

Used (extended GCD) to find *e* with gcd(e, (p-1)(q-1)) = 1extgcd also gives mult inverse mod (p-1)(q-1) - this is *d* 

## Speed of Breaking RSA

"Can factor efficiently"  $\implies$  "Can break RSA efficiently" How? Factor *N* to get *p* and *q* – can compute *d* from *e* 

Converse?

In other words: Is breaking RSA as hard as factoring? We don't know – interesting (and feasibly solvable) open problem Easy? No - people have been trying to solve for > 40 years

How fast can we factor?

No polynomial-time algorithm known (for a classical computer) People have been trying for millennia – remember Euclid was 300BC! But ... no polytime deterministic primality testing until 2002!

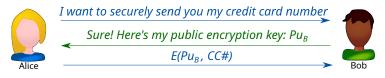
GNFS is faster than exponential... slower than polynomial...

Record largest "RSA number" ever factored: 829 bits (completed in 2020) Or at least... the largest publicly announced 829 bits took 2700 core-years of computing power

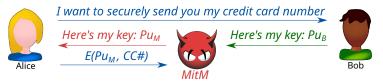
Possible game-changer:

Shor's algorithm: Polynomial-time algorithm on a quantum computer Real-world danger? Maybe... maybe not... post-quantum crypto...

#### What you want to happen:



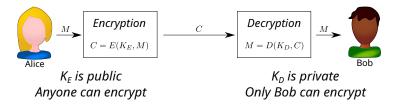
What you might actually happen:



This is called a "Man in the Middle" (MitM) attack

The core question: How can you trust that key really came from Bob?

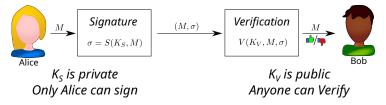
### Asymmetric Power



Asymmetric – only Bob can do what the receiver needs to do.

What if... the *sender* had a unique power?

Could verify that a message came from the sender (only they could...) This is a digital signature



# Signatures using RSA.

#### **Key Generation:**

Pick two large primes p and qCompute N = pqMessages are from  $\{0, 1, ..., N-1\}$ Encryption/decryption work mod NPick s relatively prime to (p-1)(q-1)Compute  $v = s^{-1} \pmod{(p-1)(q-1)}$ Now  $K_S = (s, N) \pmod{(private)}$ And  $K_V = (v, N) \pmod{(public)}$ 

#### Signing:

 $\sigma = \mathcal{S}(\mathcal{K}_{\mathcal{S}}, \mathcal{M}) = \mathcal{M}^{\mathcal{S}} model{M}$  mod  $\mathcal{N}$ 

#### Verification:

$$V(K_V, M, \sigma) =$$
 Test if  $M \stackrel{?}{\equiv} \sigma^V \mod N$ 

*Idea:* Only signer (with knowledge of *s*) could produce  $\sigma$  that works

*Note:* RSA signing is same as RSA decryption – peculiar to RSA Not actually true in practice (signed message padded...) Other signature schemes (DSS, ECC, ...) don't work like this

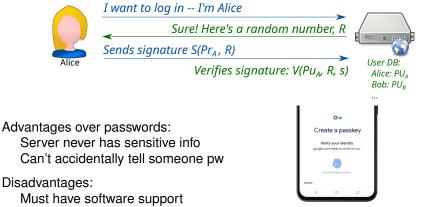
### **Certificate Authorities**



**Problem:** Alice needs a reliable copy of PU<sub>CA</sub> – chicken and egg? Browsers ship with trusted CA verification keys You need to trust your browser (but you need to trust the browser anyway!)

Note: Certificate authorities have been fooled!

# Another Use of Digital Signatures



Must store private keys securely

Real world uses:

SSH with public key auth Passkeys for web logins Browsers didn't implement for a while Now decent uptake

Secure private key storage: Unlocked with biometric Note: Not using bio to log in! Beautiful math, but....

What we're describing isn't (quite) what is used in practice

Sometimes called "Textbook RSA"

NOT secure in the real world!

What was described: deterministic encryption/cryptography Same ciphertext for same plaintext every time This is very bad – can recognize repeats, can replay ciphertexts, ...

So in the real world:

Random padding and checks included For encryption: OAEP (Optimal Asymmetric Encryption Padding) For signing: PSS (Probabilistic Signature Scheme)

More real-world issues? Take CS 161!

Public-Key Cryptography

Basic idea: Asymmetric power of parties and keys (public vs private) Used for confidentiality (encryption) and integrity (signatures)

Cool and historically important public-key scheme: RSA Works due to all the things we have been discussing! *Modular arithmetic, Fermat's Little Theorem, Chinese Remainder Theorem, ...* Efficiency: Repeated squaring, small *e*, CRT for decryption

Some warnings/caveats:

Understanding this math doesn't make you a cryptography expert Many real-world problems – modifications made Always use a robust, well-tested cryptographic library

Modern threats to RSA (and related algorithms) Quantum computing