

1 Countability and the Halting Problem

Prove the Halting Problem using the set of all programs and inputs.

- What is a reasonable representation for a computer program? Using this definition, show that the set of all programs are countable. (*Hint: Python Code*)
- We consider only finite-length inputs. Show that the set of all inputs are countable.
- Assume that you have a program that tells you whether or not a given program halts on a specific input. Since the set of all programs and the set of all inputs are countable, we can enumerate them and construct the following table.

	x_1	x_2	x_3	x_4	...
p_1	H	L	H	L	...
p_2	L	L	L	H	...
p_3	H	L	H	L	...
p_4	L	H	L	L	...
\vdots	\vdots	\vdots	\vdots	\vdots	\ddots

An H (resp. L) in the i th row and j th column means that program p_i halts (resp. loops) on input x_j . Now write a program that is not within the set of programs in the table above.

- Find a contradiction in part a and part c to show that the halting problem can't be solved.

Solution:

- As in discussion and lecture, we represent a computer programs with a set of finite-length strings (which, in turn, can be represented by a set of finite length binary strings). The set of finite length binary strings are countably infinite. Therefore the set of all programs is countable.
- Notice that all inputs can also be represented by a set of finite length binary strings. The set of finite length binary strings are countably infinite, as proved in Note 11. Therefore the set of all inputs is countable.
- For the sake of deriving a contradiction in part (d), we will use the following program:

```

procedure P'(xj)
  if Pj(xj) halts then
    loop
  
```

```
else
  halt
end if
end procedure
```

- d) If the program you wrote in part c) exists, it must occur somewhere in our complete list of programs, P_n . This cannot be. Say that P_n has source code x_j (i.e. its source code corresponds to column j). What is the (i, j) th entry of the table? If it's H , then $P_n(x_j)$ should loop forever, by construction; if it's L , then $P_n(x_j)$ should halt. In either case, we have a contradiction.

2 Fixed Points

Consider the problem of determining if a function F has any fixed points. That is, given a function F that takes inputs from some (possibly infinite) set \mathcal{X} , we want to know if there is any input $x \in \mathcal{X}$ such that $F(x)$ outputs x . Prove that this problem is undecidable.

Solution:

We can prove this by reducing from the Halting Problem. Suppose we had some function `FixedPoint(F)` that solved the fixed-point problem. That is, we supply a `FixedPoint` a function F , and it outputs `true` if it can find some $x \in \mathcal{X}$ such that $F(x)$ outputs x , and `false` if no such x exists. We can define `TestHalt(F, x)` as follows:

```
def TestHalt(F, x):
    def F_prime(y):
        F(x)
        return y
    return FixedPoint(F_prime)
```

If $F(x)$ halts, we have that $F'(y)$ will always just return y , so every input is a fixed point. On the other hand, if $F(x)$ does not halt, F' won't return anything for any input y , so there can't be any fixed points. Thus, our definition of `TestHalt` must always work, which is a contradiction; this tells us that `FixedPoint` cannot exist.

3 Computability

Decide whether the following statements are true or false. Please justify your answers.

- (a) The problem of determining whether a program halts in time 2^{n^2} on an input of size n is undecidable.
- (b) There is no computer program `Line` which takes a program P , an input x , and a line number L , and determines whether the L^{th} line of code is executed when the program P is run on the input x .

Solution:

- (a) False. You can simulate a program for 2^{n^2} steps and see if it halts.

Generally, we can always run a program for any fixed *finite* amount of time to see what it does. The problem of undecidability arises when no bounds on time are available.

- (b) True.

We implement `Halt` which takes a program P , an input x and decides whether $P(x)$ halts, using `Line` as follows. We take the input P and modify it so that each exit or return statement jumps to a particular new line. Call the resulting program P' . We then hand that program to `Line` along with the input x and the number of the new line. If the original program halts then `Line` would return true, and if not `Line` would return false.

This contradicts the fact that the program `Halt` does not exist, so `Line` does not exist either.

At a high level, you can show the undecidability of a problem by using your program which solves the problem as a subroutine to solve a different problem that we know is undecidable. Alternatively, you can do a diagonalization proof like we did for `Halt`. The first approach is natural for computer programmers and flows from the fact that you are given P as text! Therefore you can look at it and modify it. This is what the solution above does.