

## Q1 Markov's inequality

2 Points

### Q1.1

1 Point

Markov inequality only applies to nonnegative random variables.

True

False

#### Explanation

This is required in the proof of Markov's inequality.

### Q1.2

1 Point

Suppose  $X \geq 0$  is a nonnegative random variable, and  $\mathbb{E}[X] = 5$ . Use Markov's inequality to bound  $\mathbb{P}[X \geq 10]$ .

$\mathbb{P}[X \geq 10] \leq \frac{1}{5}$

$\mathbb{P}[X \geq 10] \leq \frac{1}{2}$

$\mathbb{P}[X \geq 10] \geq \frac{1}{5}$

$\mathbb{P}[X \geq 10] \leq \frac{2}{3}$

#### Explanation

By Markov's inequality,  $\mathbb{P}[X \geq 10] \leq \frac{\mathbb{E}[X]}{10} = \frac{1}{2}$ .

## Q2 Chebyshev's inequality

1 Point

Suppose I flip 100 fair coins. Let  $X$  denote the number of heads. Use Chebyshev's inequality to bound  $\mathbb{P}[|X - 50| \geq 20]$ .

- $\mathbb{P}[|X - 50| \geq 20] \leq \frac{1}{16}$
- $\mathbb{P}[|X - 50| \geq 20] \leq \frac{1}{2}$
- $\mathbb{P}[|X - 50| \geq 20] \leq \frac{1}{20}$
- $\mathbb{P}[|X - 50| \geq 20] \leq \frac{5}{2}$

### Explanation

The variance of one fair coin flip is  $\frac{1}{4}$ , so  $\text{Var}(X) = \frac{100}{4} = 25$  by independence of the coin flips. Also,  $\mathbb{E}[X] = 50$ . Thus,  $\mathbb{P}[|X - 50| \geq 20] \leq \frac{\text{Var}(X)}{20^2} = \frac{25}{400} = \frac{1}{16}$ .

## Q3 Bounding Variances

1 Point

Let  $X$  be a Bernoulli random variable with parameter  $p$ . What is the maximum possible value for  $\text{Var}(X)$ ?

- 0
- 0.25
- 0.5
- 1

### Explanation

If  $X$  is a Bernoulli random variable, then  $\text{Var}(X) = p(1 - p)$ . Intuitively, if  $p = 0.5$ , then  $p = 1 - p$ , yielding the highest possible value when multiplied, which is 0.25. This can also be solved analytically - taking the derivative yields  $1 - 2p = 0$ , so  $p = 0.25$  and  $p(1 - p) = 0.5 \cdot 0.5 = 0.25$ .

#### Q4 Chebyshev's inequality conditions

1 Point

Chebyshev's inequality holds for any constant  $c$ .

True

False

##### Explanation

Chebyshev's only holds for positive constants  $c$ .